



Louis Morton

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Education

University of Southern California
Aug 2010 - May 2013
MFA Animation and Digital Arts

University of Illinois, Urbana-Champaign
Aug 2002 - May 2006
BFA Industrial Design
Anthropology Minor

Work Experience

New Deal Studios *Los Angeles, CA*
(Oct 10 - Feb 11) Model Shop Intern

Assisted with physical fabrication in shop

Cerebellum *San Francisco, CA*
(Jun 09 - July 10) Video Graphics Designer

Produced graphics and animated content for educational videos aimed at a high school audience

Free Range Studios *Berkeley, CA*
(Oct 08 - May 09) Graphic Design / Animation Intern

Lead designer and illustrator of characters, backgrounds and games for an interactive educational flash animation

Illini Union Marketing Department *Champaign, IL*
(Aug 07 - Aug 08) Junior Designer

Design and production of print media aimed at a college audience

Furnitubes International Ltd. *London, England*
(Sep 06 - Dec 06) Design Intern

Managed full design and production of a product including prototyping in Solidworks and physical mock-up fabrication

Volunteer Experience

Justin and Shel Rasch *Los Angeles, CA*
(Nov 10, May 11-) Art Assistant

Assisted with wire armatures and educated in foam latex molding

OPENSOURCEArt *Champaign, IL*
(May 07 - Sep 07) Wood shop Volunteer

Ran a woodworking shop for making products out of scraps

Software

Proficient in: Photoshop, Illustrator, Flash, Indesign, Solidworks
Familiar with: After Effects, Premier Pro, Dragon, Nuke, Maya

Skills

Familiar with all basic wood shop tools, familiar with some metal working tools, experience with: vacuum forming, balsa foam carving, wire armature fabrication and foam latex build-up for puppets